

Bodování ČP 2019 ve veslování



DOROSTENKY

Poř.	Klub	Kat.	1.	2.	3.	4.	5.	6.	7.	8.	Celkem
1.	VK BLESK	Z15-16	34.0	122	80.0	54.0	0.0	129	144	0.0	563.0
2.	ČVK Praha	Z15-16	19.0	86.0	59.0	27.0	0.0	119	93.0	0.0	403.0
3.	VK SLAVIA Praha	Z15-16	24.0	56.0	47.0	35.0	0.0	84.5	70.0	0.0	316.5
4.	VK Lysá n.L.	Z15-16	19.0	62.5	49.0	10.0	0.0	67.0	80.0	0.0	287.5
5.	ČVK Pardubice	Z15-16	0.0	55.0	50.0	16.0	0.0	76.0	81.5	0.0	278.5
6.	VK MORAVIA Uh.Hradiště	Z15-16	22.0	91.5	29.0	14.0	0.0	43.0	64.0	0.0	263.5
7.	SLAVOJ Litoměřice	Z15-16	0.0	46.0	53.0	9.0	0.0	57.0	46.0	0.0	211.0
8.	LS Brno	Z15-16	3.0	63.5	34.0	12.5	0.0	36.0	47.0	0.0	196.0
9.	JISKRA Třeboň	Z15-16	0.0	41.5	12.5	16.0	0.0	32.0	27.5	0.0	129.5
10.	LOKOMOTIVA Beroun	Z15-16	4.0	26.5	19.0	5.0	0.0	9.0	22.0	0.0	85.5
11.	VK Hodonín	Z15-16	9.0	28.0	21.0	4.0	0.0	21.0	0.0	0.0	83.0
12.	VK Olomouc	Z15-16	0.0	23.0	10.0	10.5	0.0	17.5	21.5	0.0	82.5
13.	JISKRA Otrokovice	Z15-16	0.0	28.0	13.0	7.0	0.0	15.5	17.0	0.0	80.5
14.	Slovácký VK Břeclav	Z15-16	8.0	19.0	16.0	7.5	0.0	10.5	14.5	0.0	75.5
15.	SK HAMR - veslování z.s.	Z15-16	0.0	24.0	9.0	7.0	0.0	20.5	13.0	0.0	73.5
16.	BOHEMIANS Praha	Z15-16	0.0	12.5	13.0	0.0	0.0	25.0	22.0	0.0	72.5
17.	VK VAJGAR J.Hradec	Z15-16	15.0	25.0	1.5	4.0	0.0	12.0	6.0	0.0	63.5
18.	TJ Neratovice	Z15-16	0.0	22.5	24.0	3.0	0.0	11.0	0.0	0.0	60.5
19.	VK SMÍCHOV	Z15-16	18.0	8.0	0.0	1.0	0.0	6.0	20.0	0.0	53.0
20.	VK PERUN Ostrava	Z15-16	0.0	10.0	3.0	7.0	0.0	10.0	16.0	0.0	46.0
21.	ČVK Brno	Z15-16	14.0	5.0	5.0	2.5	0.0	10.0	2.5	0.0	39.0
22.	CHEMIČKA Ústí n.L.	Z15-16	2.0	0.0	19.0	0.0	0.0	15.0	0.0	0.0	36.0
23.	LOKOMOTIVA Nymburk	Z15-16	0.0	6.5	3.5	0.0	0.0	6.5	0.0	0.0	16.5
24.	VK Roudnice n.L.	Z15-16	0.0	0.0	8.0	0.0	0.0	0.0	0.0	0.0	8.0
25.	VK SLAVIA Děčín	Z15-16	0.0	0.0	5.0	0.0	0.0	2.0	0.0	0.0	7.0
26.	TJ VS Tábor	Z15-16	0.0	0.0	0.0	0.0	0.0	6.0	0.0	0.0	6.0
27.	KV Mělník 1881	Z15-16	0.0	0.0	4.0	0.0	0.0	0.0	0.0	0.0	4.0
28.	KONDOR Brandýs n.L.	Z15-16	0.0	0.0	3.0	0.0	0.0	0.5	0.0	0.0	3.5
29.	KVS Štětí	Z15-16	0.0	0.0	1.5	0.0	0.0	0.5	0.0	0.0	2.0
30.	Moravský VK Haná, z.s.	Z15-16	0.0	0.0	1.0	0.0	0.0	0.0	0.0	0.0	1.0